



# UNITED STATES PATENT AND TRADEMARK OFFICE

UNITED STATES DEPARTMENT OF COMMERCE  
United States Patent and Trademark Office  
Address: COMMISSIONER OF PATENTS AND TRADEMARKS  
P.O. Box 1450  
Alexandria, Virginia 22313-1450  
[www.uspto.gov](http://www.uspto.gov)

APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
09/532,412	03/22/2000	Jonathan J. Hull	74451.P115	8317

7590 06/05/2003

Blakely Sokoloff Taylor & Zafman LLP  
12400 Wilshire Boulevard  
7th Floor  
Los Angeles, CA 90025

[REDACTED] EXAMINER

KE, PENG

[REDACTED] ART UNIT [REDACTED] PAPER NUMBER

2174

DATE MAILED: 06/05/2003

11

Please find below and/or attached an Office communication concerning this application or proceeding.

<b>Office Action Summary</b>	Application No.	Applicant(s)
	09/532,412	HULL ET AL. <span style="float: right;">(P)</span>
	Examiner Peng Ke	Art Unit 2174

-- The MAILING DATE of this communication appears on the cover sheet with the correspondence address --

#### Period for Reply

A SHORTENED STATUTORY PERIOD FOR REPLY IS SET TO EXPIRE 3 MONTH(S) FROM THE MAILING DATE OF THIS COMMUNICATION.

- Extensions of time may be available under the provisions of 37 CFR 1.136(a). In no event, however, may a reply be timely filed after SIX (6) MONTHS from the mailing date of this communication.
- If the period for reply specified above is less than thirty (30) days, a reply within the statutory minimum of thirty (30) days will be considered timely.
- If NO period for reply is specified above, the maximum statutory period will apply and will expire SIX (6) MONTHS from the mailing date of this communication.
- Failure to reply within the set or extended period for reply will, by statute, cause the application to become ABANDONED (35 U.S.C. § 133).
- Any reply received by the Office later than three months after the mailing date of this communication, even if timely filed, may reduce any earned patent term adjustment. See 37 CFR 1.704(b).

#### Status

1) Responsive to communication(s) filed on 03 April 2003.

2a) This action is FINAL.                  2b) This action is non-final.

3) Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under *Ex parte Quayle*, 1935 C.D. 11, 453 O.G. 213.

#### Disposition of Claims

4) Claim(s) 1-40 is/are pending in the application.

  4a) Of the above claim(s) \_\_\_\_\_ is/are withdrawn from consideration.

5) Claim(s) \_\_\_\_\_ is/are allowed.

6) Claim(s) 1-40 is/are rejected.

7) Claim(s) \_\_\_\_\_ is/are objected to.

8) Claim(s) \_\_\_\_\_ are subject to restriction and/or election requirement.

#### Application Papers

9) The specification is objected to by the Examiner.

10) The drawing(s) filed on \_\_\_\_\_ is/are: a) accepted or b) objected to by the Examiner.  
Applicant may not request that any objection to the drawing(s) be held in abeyance. See 37 CFR 1.85(a).

11) The proposed drawing correction filed on \_\_\_\_\_ is: a) approved b) disapproved by the Examiner.  
If approved, corrected drawings are required in reply to this Office action.

12) The oath or declaration is objected to by the Examiner.

#### Priority under 35 U.S.C. §§ 119 and 120

13) Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f).

  a) All b) Some \* c) None of:  
    1. Certified copies of the priority documents have been received.  
    2. Certified copies of the priority documents have been received in Application No. \_\_\_\_\_.  
    3. Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)).

\* See the attached detailed Office action for a list of the certified copies not received.

14) Acknowledgment is made of a claim for domestic priority under 35 U.S.C. § 119(e) (to a provisional application).

  a) The translation of the foreign language provisional application has been received.

15) Acknowledgment is made of a claim for domestic priority under 35 U.S.C. §§ 120 and/or 121.

#### Attachment(s)

1) <input checked="" type="checkbox"/> Notice of References Cited (PTO-892)	4) <input type="checkbox"/> Interview Summary (PTO-413) Paper No(s). _____
2) <input type="checkbox"/> Notice of Draftsperson's Patent Drawing Review (PTO-948)	5) <input type="checkbox"/> Notice of Informal Patent Application (PTO-152)
3) <input type="checkbox"/> Information Disclosure Statement(s) (PTO-1449) Paper No(s) _____	6) <input type="checkbox"/> Other: _____

Art Unit: 2174

1. This action is responsive to communications: Amendment, filed on 11/21/02.
2. Claims 1-40 are pending in this application. Claims 1, 9, 17, 25, 29, 33 and 37 are independent claims. The present title of the invention is "Melded user interfaces" as originally filled. Claims 1, 9, 17, 25, 29, 33, and 37 were amended.

***Claim Rejections - 35 USC § 103***

The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negated by the manner in which the invention was made.

3. Claims 1-26, 28-30, 32-34, 36-40 are rejected under 35 U.S.C. 103(a) as being unpatentable over Stucka et al.(US 5,596,702) in view of Brittain et al. (US 6,195,098).

As per independent claim 1, Stucka et al. teaches a method comprising:

Extracting a first data from a display buffer, the first data generated by a first application and being associated with a user interface from the first application; (col 23 lines 62-67, col 24 lines 37-60)

Recognizing a layout from the first data; and

Using the layout to create an overlay to display a second data generated by a second application (col 26, lines 66-67, col 27, lines 1-5), wherein there is no direct link between the first application and the second application (col 4, lines 64-67, col 5, lines 1-2).

However Stucka et al. fails to teach that the display buffer is a part of a video card.

Brittain et al. teaches a display buffer that is a part of a video card (col 4, lines 55- 68, col 5, lines 1-2).

It would have been obvious to an artisan at the time of the invention to include Brittain et al.'s teaching with Stucka et al. method in order to speed up graphic display of a workstation.

As per claim 2, which is dependent on claim 1, Stucka et al. teaches the method of claim 1, wherein recognizing the layout comprises performing a pattern recognition operation on the first data to create the layout (col 23 lines 62-67, col 24 lines 37-60).

As per claim 3, which is dependent on claim 1, Stucka et al. teaches the method of claim 1, wherein using the layout to create the overlay comprises:

Determining an overlay location on the layout to place the second data

Based on known information about the layout;

Generating the overlay of the layout;

Placing the second data in the overlay; and

Merging the overlay with the layout. (col 26, lines 66-67, col 27, lines 1-5).

As per claim 4, which is dependent on claim 3, Stucka et al. teaches the method of claim 3, wherein the overlay location has a context consistent with the second data (col 26, lines 66-67, col 27, lines 1-5).

As per claim 5, which is dependent on claim 4, Stucka et al. teaches the method of claim 4, wherein the context is provided by the first application, and wherein a user interacts with the second application using the context (col 26, lines 66-67, col 27, lines 1-5).

As per claim 6, which is dependent on claim1, Stucka et al. teaches the method of claim 1, further comprising:

Art Unit: 2174

Writing the overlay in the display buffer such that the second data is displayed at the overlay location without changing sections of the first data outside of the overlay location (col 23 lines 62-67, col 24 lines 37-60);

Displaying information in the display buffer; and

Interacting with the second application through the second data at the overlay location (col 26, lines 66-67, col 27, lines 1-5).

As per claim 7, which dependent on claim 1, Stucka et al. teaches the method of claim 6, further comprising running the first application in the background while interacting with the second application (col 26, lines 66-67, col 27, lines 1-5).

As per claim 8, which dependent on claim 1, Stucka et al. teaches the method of claim 1, wherein the first application runs independently from the second application (col 4, lines 64-67, col 5, lines 1-2).

As per independent claim 9, Stucka et al. teaches a machine-readable medium providing instructions, which when executed by a set of one or more processors, cause a said set of processors to perform the following:

Extracting a first data from a display buffer, the first data generated by a first application and being associated with a user interface from the first application; (col 23 lines 62-67, col 24 lines 37-60)

Recognizing a layout from the first data; and

Using the layout to create an overlay to display a second data generated by a second application (col 26, lines 66-67, col 27, lines 1-5), wherein there is no direct link between the first application and the second application (col 4, lines 64-67, col 5, lines 1-2).

Art Unit: 2174

However Stucka et al. fails to teach that the display buffer is a part of a video card.

Brittain et al. teaches display buffer is a part of a video card (col 4, lines 55- 68, col 5, lines 1-2).

It would have been obvious to an artisan at the time of the invention to include Brittain et al.'s teaching with Stucka et al. method in order to speed up graphic display of a workstation.

As per claim10, which is dependent on claim 9, it is of the same scope as claim 2. (See rejection above)

As per claim11, which is dependent on claim 9, it is of the same scope as claim 3. (See rejection above)

As per claim 12, which is dependent on claim 9, it is of the same scope as claim 4. (See rejection above)

As per claim 13, which is dependent on claim 9, it is of the same scope as claim 5. (See rejection above)

As per claim 14, which is dependent on claim 9, it is of the same scope as claim 6. (See rejection above)

As per claim 15, which is dependent on claim 14, it is of the same scope as claim 7. (See rejection above)

As per claim 16, which is dependent on claim 9, it is of the same scope as claim 8. (See rejection above)

As per independent claim 17, Stucka et al. teaches a computer system, comprising:

A bus;

A data storage device coupled to the bus; and  
A processor coupled to the data storage device, the processor operable to receive instructions which, when executed by the processor, cause the processor to perform a method comprising (col 30, lines 32-50):

Extracting a first data from a display buffer, the first data generated by a first application and being associated with a user interface from the first application;

Recognizing a layout from the first data (col 26, lines 66-67, col 27, lines 1-5); and

Using the layout to create an overlay to display a second data (col 26, lines 66-67, col 27, lines 1-5)

Generated by a second application, wherein there is no direct link between the first application and the second application (col 4 lines 64-67, col 5 lines 1-2).

However Stucka et al. fails to teach that the display buffer is a part of a video card.

Brittain et al. teaches display buffer is a part of a video card (col 4, lines 55- 68, col 5, lines 1-2).

It would have been obvious to an artisan at the time of the invention to include Brittain et al.'s teaching with Stucka et al. method in order to speed up graphic display of a workstation.

As per claim 18, which is dependent on claim 17, it is of the same scope as claim 2. (See rejection above)

As per claim 19, which is dependent on claim 17, it is of the same scope as claim 3. (See rejection above)

As per claim 20, which is dependent on claim 17, it is of the same scope as claim 4. (See rejection above)

Art Unit: 2174

As per claim 21, which is dependent on claim 17, it is of the same scope as claim 5. (See rejection above)

As per claim 22, which is dependent on claim 17, it is of the same scope as claim 6. (See rejection above)

As per claim 23, which is dependent on claim 22, it is of the same scope as claim 7. (See rejection above)

As per claim 24, which is dependent on claim 17, it is of the same scope as claim 8. (See rejection above)

As per independent claim 25, Stucka et al. a method, comprising:

Modifying data in a display buffer that is generated by a first application with data generated by a second application, the first application running independently from the second application (col 23 lines 62-67, col 24 lines 37-60); and

Receiving input in response to user interactions with the second application through a user interface associated with the data generated by the first application, wherein the data generated by the second application is placed in a location in the user interface, wherein the location is contextually consistent with the data generated by the second application (col 26, lines 66-67, col 27, lines 1-5).

However Stucka et al. fails to teach that the display buffer is a part of a video card.

Brittain et al. teaches display buffer is a part of a video card (col 4, lines 55- 68, col 5, lines 1-2).

It would have been obvious to an artisan at the time of the invention to include Brittain et al.'s teaching with Stucka et al. method in order to speed up graphic display of a workstation.

As per claim 26, which is dependent on claim 25, Stucka et al. teaches the method of claim 25, wherein modifying data in the display buffer comprises:

Performing a pattern recognition operation on the data generated by the first application to create a layout (col 23 lines 62-67, col 24 lines 37-60); and

Forming an overlay with the layout and with predetermined information about a display corresponding to the user interface, the overlay used to determine placement of the data generated by the second application in the display (col 26, lines 66-67, col 27, lines 1-5).

As per claim 28, which is dependent on claim 26, it is of the same scope of claim 7. (See rejection above)

As per independent claim 29, Stucka et al. teaches a machine-readable medium providing instructions, which when executed by a set of one or more processors, cause said set of processors to perform the following:

Modifying data in a display buffer that is generated by a first application with data generated by a second application, the first application running independently from the second application (col 4 lines 64-67, col 5 lines 1-2); and

Receiving input in response to user interactions with the second application through a user interface associated with the data generated by the first application (col 23 lines 62-67, col 24 lines 37-60), wherein the data generated by the second application is placed in a location in the user interface, wherein the location is contextually consistent with the data generated by the second application (col 26, lines 66-67, col 27, lines 1-5).

However Stucka et al. fails to teach that the display buffer is a part of a video card.

Brittain et al. teaches display buffer is a part of a video card (col 4, lines 55- 68, col 5, lines 1-2).

It would have been obvious to an artisan at the time of the invention to include Brittain et al.'s teaching with Stucka et al. method in order to speed up graphic display of a workstation.

As per claim 30, which is dependent on claim 29, it is of the same scope of claim 26. (See rejection above)

As per claim 32, which is dependent on claim 29, it is of the same scope of claim 7. (See rejection above)

As per independent claim 33, Stucka et al. teaches a computer system, comprising:

A bus;

A data storage device coupled to the bus (col 30, lines 32-50); and

A processor coupled to the data storage device, the processor operable to receive instructions which, when executed by the processor, cause the processor to perform a method comprising: modifying data in a display buffer that is generated by a first application with data generated by a second application, the first application running independently from the second application (col 26, lines 66-67, col 27, lines 1-5); and

Receiving input in response to user interactions with the second application through a user interface associated with the data generated by the first application, wherein the data generated by the second application is placed in a location in the user interface, wherein the location is contextually consistent with the data generated by the second application (col 26, lines 66-67, col 27, lines 1-5).

However Stucka et al. fails to teach that the display buffer is a part of a video card.

Art Unit: 2174

Brittain et al. teaches display buffer is a part of a video card (col 4, lines 55- 68, col 5, lines 1-2).

It would have been obvious to an artisan at the time of the invention to include Brittain et al.'s teaching with Stucka et al. method in order to speed up graphic display of a workstation.

As per independent claim 34, Stucka et al. teaches the computer system of claim 33, wherein modifying data in the display buffer comprises:

Performing a pattern recognition operation on the data generated by the first application to create a layout (col 23 lines 62-67, col 24 lines 37-60); and

Forming an overlay with the layout and with predetermined information about a display corresponding to the user interface, the overlay used to determine placement of the data generated by the second application in the display (col 26, lines 66-67, col 27, lines 1-5).

As per claim 36, which is dependent on claim 34, it is of the same scope of claim 7. (See rejection above)

As per independent claim 37, Stucka et al. teaches a method comprising:

Reading raster data from a raster display buffer containing an image generated by a first application;

Performing a pattern recognition on the image to generate a pattern (col 23 lines 62-67, col 24 lines 37-60);

Applying predetermined information about the image with the pattern to determine a layout of the image;

Generating an overlay using the layout of the image; and

Placing data generated by a second application on the overlay (col 26, lines 66-67, col 27, lines 1-5).

However Stucka et al. fails to teach that the display buffer is a part of a video card.

Brittain et al. teaches display buffer is a part of a video card (col 4, lines 55- 68, col 5, lines 1-2).

It would have been obvious to an artisan at the time of the invention to include Brittain et al.'s teaching with Stucka et al. method in order to speed up graphic display of a workstation.

As per claim 38, which is dependent on claim 37, Stucka et al. teaches the method of claim 37, further comprising writing the overlay into the raster display buffer (col 26, lines 66-67, col 27, lines 1-5).

As per claim 39, which is dependent on claim 37, Stucka et al. teaches the method of claim 37, wherein the image comprises a user interface from the first application, and wherein a user interacts with the second application through the user interface while the first application runs in the background (col 4, lines 64-67, col 5, lines 1-2).

As per claim 40, which is dependent on claim 39, Stucka et al. teaches the method of claim 39, wherein while the user interacts with the second application, the first application has no control of input received from the user (col 4, lines 64-67, col 5, lines 1-2).

4. Claims 27, 31, and 35 are rejected under 35 U.S.C. 103(a) as being unpatentable over Stucka et al. (US. 5,596,702) in view of Brittain et al. (US 6,195,098) further in view of Kahl et al. (U.S 5,936,625).

As per claim 27, which is dependent on claim 26, Stucka et al. and Brittain et al. teach claim 26, however they fail to teach layout comprises of grid cells corresponding to display areas

Art Unit: 2174

in the user interface, and wherein the data generated by the second application is placed in the grid cell. Kahl et al. teaches a graphical user interface layout comprises of grid cell corresponding to display areas in the user interface (See fig. 3). It would be have been obvious to an artisan at the time of the invention to include Kahl's teaching with the method of Stucka et al. and Brittain et al. in order to transfer the graphical user interface of one calendar to that of another calendar.

As per claim 31, which is dependent on claim 30, it is of the same scope as claim 27. (See rejection above).

As per claim 35, which is dependent on claim 34, it is of the same scope as claim 27. (See rejection above).

*Response to Amendment*

5. Applicant's arguments with respect to claims 1, 9, 17, 25, 29, 33, and 37 have been considered but are deemed to be moot in view of the new grounds of rejection.

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Peng Ke whose telephone number is (703) 305-7615. The examiner can normally be reached on M-F 8:30-5:00.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, KRISTINE L KINCAID can be reached on (703) 308-0640. The fax phone numbers for the organization where this application or proceeding is assigned are (703) 746-7239 for regular communications and (703) 746-7238 for After Final communications.

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the receptionist whose telephone number is (703) 305-3900.

Art Unit: 2174

Peng Ke

KK June 19, 2003  
May

*Kristine Kincaid*  
**KRISTINE KINCAID**  
**SUPERVISORY PATENT EXAMINER**  
**TECHNOLOGY CENTER 2100**